

# Scale Invariant Optical Flow

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Milestones and Advances in Image Analysis Seminar Presenter: Banafsheh Sadry





Milestones and Advances in Image Analysis

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- 1. Introduction
- 2. Optical Flow Model with Scale Variables
- 3. Experiments
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### Introduction:

• What is the Optic Flow Problem?

Given: Two consecutive images of an image sequence (one camera, different time).

Wanted: Motion field between both frames.

- Applications;
- ✓ Tracking
- ✓ Video editing
- ✓ View interpolation
- ✓ Scene understanding

### One to many or many to one mapping:



### Introduction:

### Limitation of current methods:



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Common optical flow model:

$$\int \phi(|\mathbf{I}_2(\mathbf{x}+\mathbf{u})-\mathbf{I}_1(\mathbf{x})|^2) + \alpha \phi(|\nabla u|^2 + |\nabla v|^2) d\mathbf{x},$$

 $\begin{array}{l} \mathbf{x} = (x,y) \text{ indexes the 2D coordinates.} \\ \mathbf{I}_1 \text{ and } \mathbf{I}_2 \text{ are input image pairs.} \\ \mathbf{u} = (u,v) \text{ is the unknown optical flow field.} \\ \phi(a^2) = \sqrt{a^2 + \epsilon^2} \text{ is the robust} \\ \text{ function to deal with outliers} \end{array}$ 

Commonly optical flow model:

$$\int \phi(|\mathbf{I}_2(\mathbf{x} + \mathbf{u}) - \mathbf{I}_1(\mathbf{x})|^2) + \alpha \phi(|\nabla u|^2 + |\nabla v|^2) d\mathbf{x},$$
  
Data term Smoothness term

• For each pixel,

$$\phi(|\mathbf{I}_2^{[s]}(\mathbf{x} + \mathbf{u}_s(\mathbf{x})) - \mathbf{I}_1^{[s]}(\mathbf{x})|^2),$$







### If s < 1,

build correspondence by locally smoothing  $\mathbf{I}_2$  by a Gaussian filter with standard deviation  $\sigma = (1/s - 1)$  and downsampling it with scale 1/s, obtaining  $\mathbf{I}_2^{[s]}$ .

$$\mathbf{x} + \mathbf{u}_s(\mathbf{x}) = (\mathbf{x} + \mathbf{u}(\mathbf{x})) \cdot s.$$







$$\begin{cases} (x+u(x,y)) \cdot s = x + u_s(x,y)\\ (y+v(x,y)) \cdot s = y + v_s(x,y) \end{cases}$$





$$|\nabla u_s|^2 = |s \cdot u_x + (s-1)|^2 + |s \cdot u_y|^2$$

$$|\nabla u_s|^2 = |s \cdot u_x + (s-1)|^2 + |s \cdot u_y|^2$$

### Normalize Gradient

$$\begin{split} \phi_s(\mathbf{u},s) &= \phi(|\nabla u_s/s|^2 + |\nabla v_s/s|^2) \\ &= \phi(|u_x + (s-1)/s|^2 + |u_y|^2 + |v_x|^2 + |v_y + (s-1)/s|^2), \end{split}$$

$$\int \phi(|\mathbf{I}_{2}(\mathbf{x} + \mathbf{u}) - \mathbf{I}_{1}(\mathbf{x})|^{2}) + \alpha \phi(|\nabla u|^{2} + |\nabla v|^{2}) d\mathbf{x},$$
$$\mathbf{E}(\mathbf{u}, s) = \int \phi_{d}(\mathbf{u}, s) + \alpha \phi_{s}(\mathbf{u}, s) d\mathbf{x}.$$



scale variation in the logarithm domain

errors based on the optical flow estimate

set the scale range to [1/2, 2] with interval  $\sqrt{2}$ .

 $s \in S = \{1/2, 1/\sqrt{2}, 1, \sqrt{2}, 2\}.$ 

$$E(\mathbf{u}, \mathbf{z}) = \int \sum_{i=1}^{5} z_i \cdot (\phi_d(\mathbf{u}, s_i) + \alpha \phi_s(\mathbf{u}, s_i)) d\mathbf{x}.$$

### Experiments:

#### **Evaluation of Our Model to Handle Scales**



### Experiments:

#### **Comparison with Other Optical Flow Methods**



(a) Brox et al. (b) Brox et al. (c) Sun, (d) Ours Fig. 7. Warping results based on flow estimated by different methods.

### Experiments:

#### **Comparison with Other Optical Flow Methods**



(a) Inputs

(b) Brox *et al.*[5]  $(\alpha = 40)$ 





(e) SIFT Flow [6] (patch size = 8)



(g) Our backward flow



(d) LDOF [2] ( $\alpha = 30, \beta = 300$ )



(f) Our method



(h) The pseudo scale map

#### **Comparison with Other Optical Flow Methods**



Fig. 8. Error statistics w.r.t. the number of iterations.

## **Concluding Remarks:**

- New optical flow framework
- Introduce a scale variable for each pixel
- Derive an effective numerical scheme to make it solvable

Future work:

- Integrating advanced edge-preserving techniques into the flow model.
- Speed up the current method using GPU





# Thanks for your attention!

