

## Lecture 16

- ◆ Surfaces Smoothing
- ◆ Diffusion of Surfaces
- ◆ Finite Elements: Weak Solutions of PDEs

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## Problem Statement

- ◆ Measured surface data, e.g., originating from 3D laser scanning
- ◆ Data are noisy
- ◆ Goal: Denoise these data
- ◆ Image processing ideas can in principle be used

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## Surface Mean Curvature Motion

- Given by the surface evolution

$$\sigma_t = 2\mathbf{H}\vec{n}$$

with  $\mathbf{H} = (\kappa_1 + \kappa_2)/2$ , the mean curvature

- Let function  $U : \Omega \times [0, T] \rightarrow \mathbb{R}$ ,  $\Omega \subset \mathbb{R}^3$  give a level set representation:

- Mean curvature motion is equivalent to the 3D evolution

$$U_t = 2\mathbf{H}||\nabla U||$$

- Level set formulation can be rewritten into

$$U_t = ||\nabla U|| \operatorname{div} \left( \frac{\nabla U}{||\nabla U||} \right)$$

**Remark:** Here  $\vec{n}$  is the surface normal pointing inwards, thus  $\vec{n} = -\frac{\nabla U}{||\nabla U||}$ .

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# Surfaces Mean Curvature Motion, Equivalences

- ◆ Equivalent description of the **image evolution as smoothing along level sets**

$$U_t = U_{\xi\xi} + U_{\eta\eta}$$

where  $\xi(x, y, z), \eta(x, y, z) \perp \nabla U(x, y, z)$  are orthogonal unit vectors  
 $\xi(x, y, z) \perp \eta(x, y, z)$

- ◆ Equivalent reformulation of surface evolution as **smoothing of surface coordinates**

$$\sigma_t = \sigma_{uu} + \sigma_{vv}$$

if  $\sigma_u, \sigma_v$  are unit vectors and  $\sigma_u \perp \sigma_v$

- ◆ Equivalent variational description: **gradient descent for surface area**

$$E[\sigma] = \int_S dS = \text{Area}(S)$$

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# Mean Curvature Motion as Geometric Diffusion Process

- ◆ Mean curvature motion can be formulated as

$$\sigma_t(u_0, v_0, t_0) = \sigma_{uu}(u_0, v_0, t_0) + \sigma_{vv}(u_0, v_0, t_0)$$

if the surface evolution is parametrised such that  $\sigma_u(u_0, v_0, t_0)$  and  $\sigma_v(u_0, v_0, t_0)$  are orthogonal unit vectors

- ◆ Using the intrinsic differential operators on  $\sigma$ , this can be written as

$$\sigma_t = \Delta_S \sigma$$

i.e. **linear diffusion** of Note that this evolution acts channel-wise:

$$\partial_t \sigma_i = \Delta_S \sigma_i, i = 1, 2, 3$$

- ◆ In this context, mean curvature motion is therefore also denoted as (linear) geometric diffusion
- ◆ Note that this process is linear and isotropic as intrinsic diffusion of the surface but is anisotropic within the surrounding space  $\mathbb{R}^3$

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## Geometric Diffusion: Examples



**Left to right:** Noisy octahedron smoothed by mean curvature motion noisy Stanford bunny smoothed by mean curvature motion (Clarenz, Diewald, Rumpf 2000)

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# Isotropic Nonlinear Image Diffusion

$$u_t = \operatorname{div}(g(|\nabla u_\rho|^2) \nabla u) \quad \text{in } \Omega$$

$$u(\cdot, 0) = f \quad \text{in } \Omega$$

$$g(|\nabla u_\rho|) \frac{\partial u}{\partial \vec{\nu}} = 0 \quad \text{in } \partial\Omega$$

with  $u_\rho$  is a slightly Gaussian smoothed version of  $u$  and  $\nu$  is the outer unit normal at the boundary of  $\Omega$

- ◆  $|\nabla u_\rho|^2$  works like a fuzzy edge detector
- ◆ diffusivity  $g$  is decreasing in  $|\nabla u_\rho|^2$ , e.g.

$$g(s) = \frac{1}{1 + \frac{s^2}{\lambda^2}}$$

- ◆ gaussian smoothing inside the diffusivity leads to a well-posed parabolic PDE

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## Isotropic Nonlinear Geometric Diffusion

- ◆ Analogously to diffusion of image data, a diffusivity function can be introduced into the geometric diffusion equation
- ◆ The diffusivity function should suppress diffusion depending on the geometric structure of the surface
- ◆ Parameters of the diffusivity function should be geometric invariants. The relevant invariants describing the geometric structure of the surface are the principal curvatures  $\kappa_1, \kappa_2$
- ◆ The resulting **isotropic nonlinear geometric diffusion** reads in its basic form

$$\sigma_t = \operatorname{div}_S(g(\kappa_1, \kappa_2)\nabla_S\sigma)$$

(i.e.,  $\partial_t\sigma_i = \operatorname{div}_S(g(\kappa_1, \kappa_2)\nabla_S\sigma_i)$ ,  $i = 1, 2, 3$ )

- ◆ Scalar-valued function  $g$  should be decreasing w.r.t. curvatures

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## Isotropic Nonlinear Geometric Diffusion

- ◆ To reduce sensitivity to noise and improve stability, one can let the diffusivity depend on a pre-smoothed surface  $\tilde{\sigma} = \sigma_\rho$  which is e.g. the result of a short period of linear geometric diffusion

$$\sigma_\rho = \tilde{\sigma}(t = \frac{\rho^2}{2}), \quad \tilde{\sigma}_t = \Delta_S \tilde{\sigma}, \quad \tilde{\sigma}(t = 0) = \sigma$$

- ◆ Resulting evolution:

$$\sigma_t = \text{div}_S(g(\kappa_1(\tilde{\sigma}), \kappa_2(\tilde{\sigma}))\nabla_S \sigma)$$

- ◆ Possible diffusivity function (Clarenz et al. 2000) is  $g = G\left(\sqrt{k_1^2 + k_2^2}\right)$  where:

$$G(s) = \begin{cases} \frac{1}{1 + \frac{(|s| - \lambda\theta)^2}{(1-\theta)^2\lambda^2}} & |s| > \theta\lambda, \\ 1 & \text{otherwise} \end{cases}$$

- ◆  $\lambda$  serves as a threshold value for the identification of edges and mean curvature motion is done for  $\lambda\theta < 0$

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## Level Set Formulation of Isotropic Nonlinear Geometric Diffusion

- ◆ Consider function  $U : \Omega \rightarrow \mathbb{R}$ ,  $\Omega \subset \mathbb{R}^3$
- ◆ Isotropic nonlinear geometric diffusion of the level sets of  $U$  reads

$$U_t = \|\nabla U\| \operatorname{div} \left( g(\kappa_1(\tilde{\sigma}), \kappa_2(\tilde{\sigma})) \frac{\nabla U}{\|\nabla U\|} \right)$$

- ◆ Corresponding natural boundary condition:

$$g(\kappa_1(\tilde{\sigma}), \kappa_2(\tilde{\sigma})) \frac{\partial U}{\partial \vec{\nu}} = 0,$$

with  $\vec{\nu}$  outer normal over  $\partial\Omega$

- ◆ Applications:
  - Implementation of surface smoothing without parametrisation of surfaces
  - Smoothing of volume data
- ◆ Simplified pre-smoothing: Specifically in the level-set framework, the geometrically "correct" geometric pre-smoothing is often replaced by the simpler linear 3D diffusion. Since the pre-smoothing parameter small, the difference in results is small

## Anisotropic Nonlinear Images Diffusion

- ◆ anisotropic diffusion takes into account the direction of the local structure of the image
- ◆ this cannot be achieved with a scalar-valued diffusivity  $g$
- ◆  $g$  is replaced by a positive definite symmetric  $2 \times 2$  matrix, the **diffusion tensor**  $D$ :

$$\partial u = \operatorname{div}(D \nabla u)$$

- ◆ the local image structure specifies the eigenvectors and eigenvalues of  $D$

# Anisotropic Nonlinear Images Diffusion

## Example: Edge Enhancing Diffusion

$$\begin{aligned} u_t &= \operatorname{div}(D(\nabla u_\rho) \nabla u) \quad \text{in } \Omega \\ u(\cdot, 0) &= f \quad \text{in } \Omega \\ \langle D(\nabla u_\rho) \nabla u, \nu \rangle &= 0 \quad \text{in } \partial\Omega \end{aligned}$$

with  $u_\rho$  is a slightly Gaussian smoothed version of  $u$  and  $\nu$  the unit normal at the boundary of  $\Omega$

- ◆ the diffusion tensor  $D$  is chosen s.t.
  - its normalised eigenvectors  $\mathbf{v}_1, \mathbf{v}_2$  satisfy  $\mathbf{v}_1 \parallel \nabla u_\rho$  and  $\mathbf{v}_2 \perp \nabla u_\rho$
  - the corresponding eigenvalues are  $\lambda_1 = g(|\nabla u_\rho|^2)$  and  $\lambda_2 = 1$
- ◆ the eigenvectors  $\mathbf{v}_1, \mathbf{v}_2$  and their eigenvalues  $\lambda_1, \lambda_2$  determine the diffusion tensor:

$$D(\nabla u_\rho) = \lambda_1 \mathbf{v}_1 \mathbf{v}_1^\top + \lambda_2 \mathbf{v}_2 \mathbf{v}_2^\top$$

## Anisotropic Nonlinear Geometric Diffusion

- ◆ Introducing anisotropic diffusion tensor allows different diffusivities parallel and perpendicular to edges
- ◆ Diffusion tensor depends on curvatures and curvature directions of pre-smoothed surface
- ◆ For example (Clarenz et al. 2000):

$$D = a_\rho := C \begin{pmatrix} G(k_{\rho,1}) & 0 \\ 0 & G(k_{\rho,2}) \end{pmatrix} C^\top$$

with  $G$  like in slide 9,  $k_{\rho,1}, k_{\rho,2}$  are the principal curvatures of the smoothed surface  $\sigma_\rho = \tilde{\sigma}$  and  $C$  is matrix of its principal curvature

- ◆ Resulting **anisotropic nonlinear geometric diffusion**

$$\tilde{\sigma}_t = \operatorname{div}(D(\tilde{\sigma}) \nabla_S \sigma)$$

# Anisotropic Nonlinear Geometric Diffusion

- ◆ Leads to the definition of a generalised mean curvature

$$\mathbf{H}_{a_\rho} := \text{tr}(a_\rho)$$

the  $a_\rho$  – mean curvature

- ◆ if  $\sigma$  is a solution of the anisotropic equation, then

$$\frac{d}{dt} \text{Area}(\sigma(t)) = - \int_{\sigma(t)} \mathbf{H} \mathbf{H}_{a_\rho}$$

$$\frac{d}{dt} \text{Vol}(\sigma(t)) = - \int_{\sigma(t)} \mathbf{H}_{a_\rho}$$

which reflects one smoothing aspect of the model

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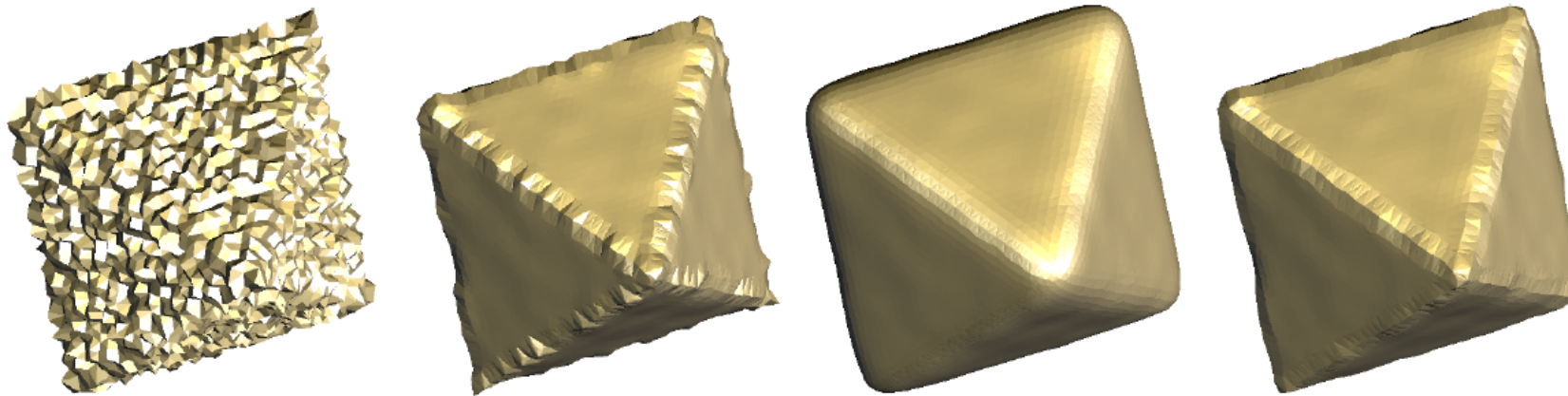
# Level Set Formulation of Nonlinear Geometric Diffusion

- ◆ Level set form:

$$U_t = \|\nabla U\| \operatorname{div} \left( D(\tilde{U}) \frac{\nabla U}{\|\nabla U\|} \right)$$

where  $\tilde{U}$  is pre-smoothed function

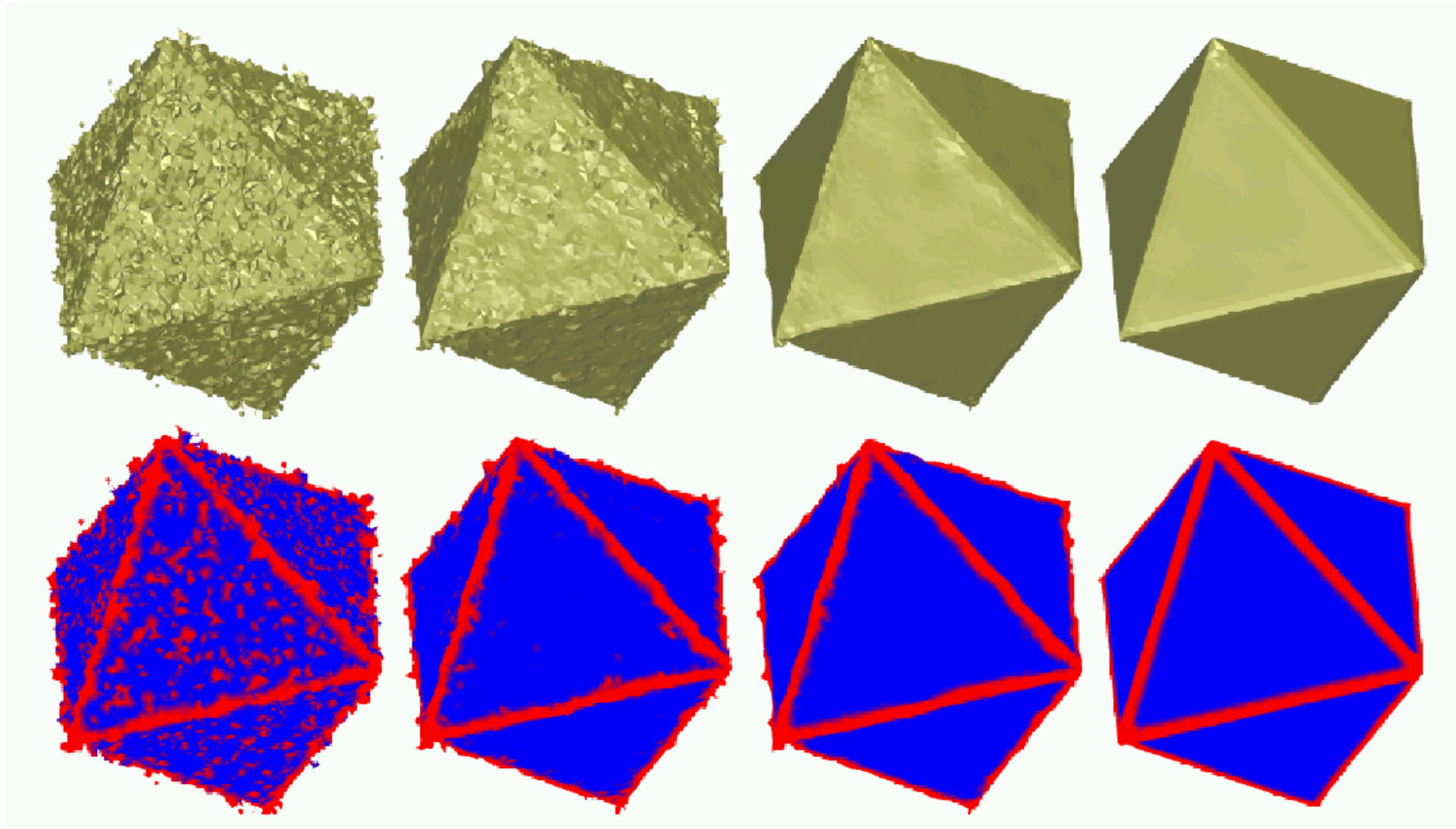
## Geometric Diffusion Examples



**Left to right:** A noisy octahedron surface, smoothed by isotropic nonlinear 3D diffusion (Perona-Malik model), mean-curvature motion, and anisotropic geometric diffusion (U. Clarenz, U. Diewald, M. Rumpf 2000)



# Denoising by Anisotropic Nonlinear Geometric Diffusion Examples



**Top:** Evolution of a noisy octahedron under anisotropic geometric diffusion.

**Bottom:** Same with colour-coded principal curvature (T. Preusser, M. Rumpf 2002)

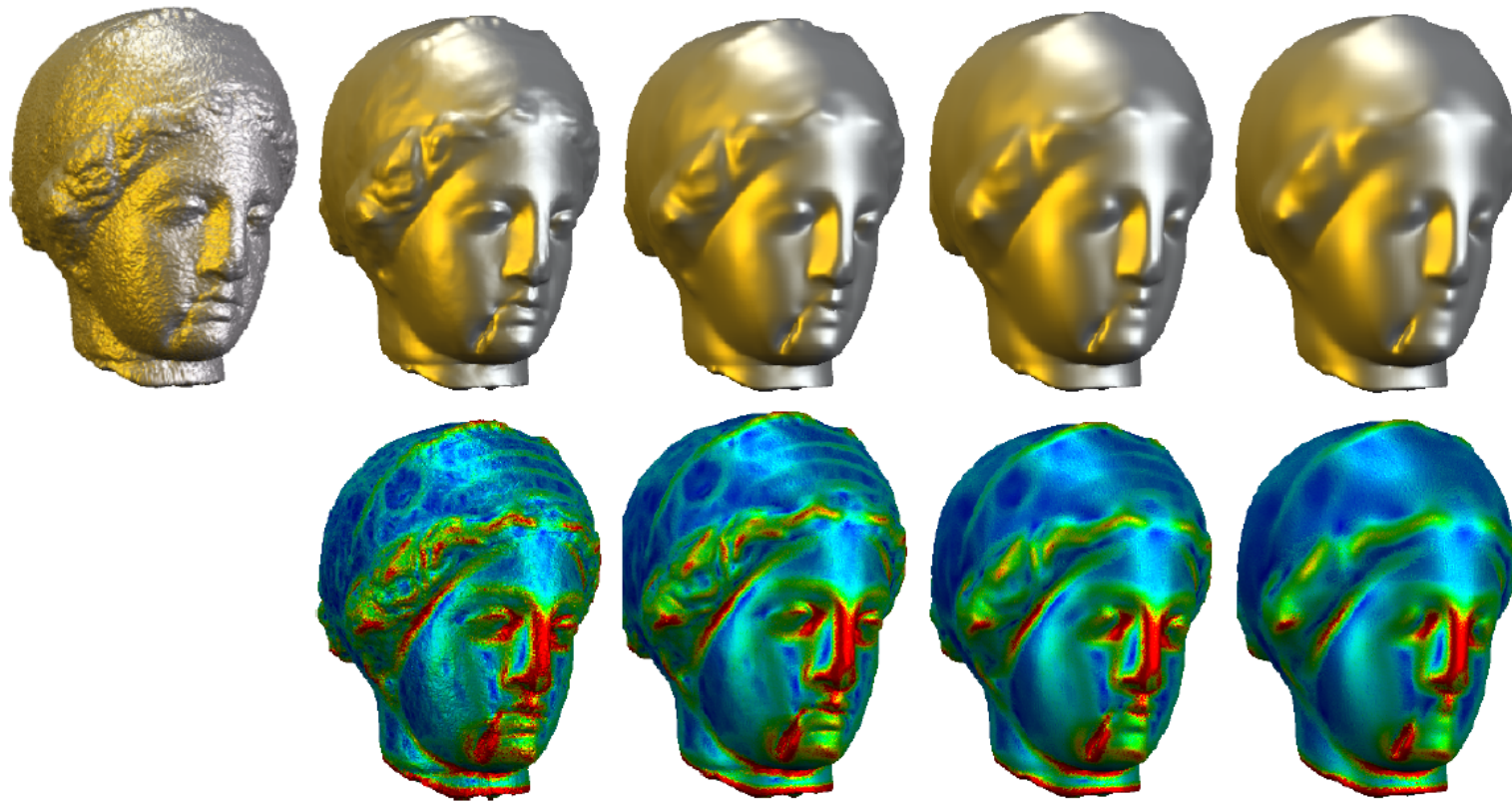
## Geometric Diffusion Examples



**Left to right:** Noisy Stanford bunny, smoothed by mean-curvature motion, by anisotropic geometric diffusion, with colour-coded principal curvature (U. Clarenz, U. Diewald, M. Rumpf 2000)

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# Denoising by Anisotropic Nonlinear Geometric Diffusion Examples



**Top left:** Noisy 3D scan image of a sculpture. **Top row, to right:** Filtered by anisotropic geometric diffusion, threshold  $\lambda = 10$ , pre-smoothing  $\rho = 0.02$ , at evolution times  $T = 0.0002, T = 0.0004, T = 0.0006, T = 0.0008$ . **Bottom:** Same filtered surfaces as above, with colour-coded principal curvatures (U. Clarenz, U. Diewald, M. Rumpf 2000)

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## Weak Solutions

- up to now we have assumed that the PDEs we considered have smooth coefficients/solutions
- what if we are dealing with a PDE which has initial data (boundary data), or coefficients which are not smooth, e.g.

$$\begin{aligned} -\Delta u &= \operatorname{sgn}\left(\frac{1}{2} - |x|\right) \quad \text{in } \Omega \\ u &= 0 \quad \text{in } \partial\Omega \end{aligned}$$

with  $\Omega = (-1, 1) \times (-1, 1) \subset \mathbb{R}^2$

- multiply by a compact supported function  $\phi$  and integrate by parts

$$\int_{\Omega} \nabla u \nabla \phi = \int_{\Omega} \operatorname{sgn}\left(\frac{1}{2} - |x|\right) \phi$$

- this expression makes sense even if  $u$  is not twice differentiable: we need to introduce appropriate functional spaces where the solutions of such equations live

## Banach Spaces

- ◆ let  $(E, ||\cdot||_E)$  be a normed linear real vector space
- ◆  $(v_n)_{n \in \mathbb{N}}$  is a **Cauchy sequence** in  $E$  if

$$\forall \epsilon \quad \exists M, \quad \text{such that} \quad \forall p, q \quad ||v_p - v_q||_E \leq \epsilon$$

- ◆  $(E, ||\cdot||_E)$  is a **Banach space** if it is complete: all its cauchy sequences converge to an element in  $E$
- ◆ Examples:  $\mathbb{R}^N$ , continuous function on a closed domain  $C(\bar{\Omega})...$

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## Hilbert Spaces

- ◆ Let  $E$  be a linear real vector space having a scalar product  $(\cdot, \cdot)_E$
- ◆  $E$  is a **Hilbert space** if it is a Banach space with the norm defined by the scalar product, i.e.  $\|v\|_E = (v, v)_E$
- ◆ Examples:  $\mathbb{R}^N$ , sequences  $(v_n)_{n \in \mathbb{N}}$  such that  $\sum_{n \in \mathbb{N}} |v_n|^2 < \infty \dots$

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## Functional Spaces

◆ let  $\Omega \subset \mathbb{R}^N$ , some functional spaces:

- $k$ –times continuous differentiable functions:

$$C^k(\Omega) = \left\{ u \in C(\Omega) : \frac{\partial u}{\partial x_i} \in C(\Omega), 1 \leq i \leq N \right\}$$

- functions with compact support

$$C_0^k(\Omega) = \{ u \in C^k(\Omega) : u \text{ has compact support in } \Omega \}$$

- $L^p$  lebesgue integrable functions:

$$L^p(\Omega) = \left\{ u : \int_{\Omega} |f|^p < \infty \right\}$$

◆  $L^p$  for  $1 \leq p \leq \infty$  are Banach spaces with norm  $\|f\|_{L^p(\Omega)} = \left[ \int_{\Omega} |f|^p \right]^{\frac{1}{p}}$ . Also,  $L^2(\Omega)$  is a Hilbert space with  $(f, q)_{L^2(\Omega)} = \int_{\Omega} f g$

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## Sobolev Spaces

- ◆ Let  $f \in L^1(\Omega)$ ,  $g$  is the **weak partial derivative**,  $\frac{\partial f}{\partial x_i}$ , of  $f$  if

$$\int_{\Omega} f \frac{\partial \phi}{\partial x_i} = - \int_{\Omega} g \phi \quad \forall \phi \in C_0^\infty(\Omega).$$

*Remark:* If  $f$  has classic derivatives they coincides with the weak.

- ◆ **Sobolev** spaces are defined

$$W^{1,p} := \left\{ u \in L^p(\Omega) : \frac{\partial u}{\partial x_i} \in L^p(\Omega), 1 \leq i \leq N \right\},$$

the functions in  $L^p$  having weak derivatives in  $L^p$ .

- ◆ For the case  $p = 2$  we denote  $H^1(\Omega) := W^{1,2}(\Omega)$  is a Hilbert space with the scalar product

$$(f, g)_{H^1(\Omega)} = \int_{\Omega} f g + \int_{\Omega} \nabla f \nabla g$$

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## Sobolev Spaces

- ◆ We have **convergence of a sequence of elements**  $(u_m)$  in a Banach space  $E$  to an element  $u_\infty \in E$  whenever

$$\lim_{m \rightarrow \infty} \|u_m - u_\infty\|_E = 0$$

- ◆  $H_0^1(\Omega)$  is the set of all  $u \in H^1(\Omega)$  such that  $u$  is the limit in  $H^1(\Omega)$  of a sequence  $u_m$ , with  $u_m \in C_0^\infty(\Omega)$ .

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## Useful Inequalities

- ◆ **The Cauchy-Schwarz inequality:** Let  $u$  and  $v$  belong to  $L^2(\Omega)$  then  $u, v \in L^1(\Omega)$  and

$$\|uv\|_{L^1(\Omega)} \leq \|u\|_{L^2(\Omega)} \|v\|_{L^2(\Omega)}$$

- ◆ **(Poincaré-Friedrichs inequality)** Suppose that  $\Omega$  is a bounded open set in  $\mathbb{R}^n$  (with a sufficiently smooth boundary  $\partial\Omega$ ) and let  $u \in H_0^1(\Omega)$  then there exists a constant  $c_*$ , independent of  $u$ , such that

$$\int_{\Omega} |u(x)|^2 dx \leq c_* \sum_{i=1}^n \int_{\Omega} \left| \frac{\partial u}{\partial x_i}(x) \right|^2 dx$$

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## References

- ◆ U. Clarenz, U. Diewald, M. Rumpf: Anisotropic geometric diffusion in surface processing. IEEE Visualization 2000
- ◆ T. Preuer, M. Rumpf: A level set method for anisotropic geometric diffusion in 3D image processing. SIAM J. Applied Mathematics, 2002

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